



Battle Rules:

- All supplies will be provided. No outside nerf guns, darts, accessories, etc.
- There will be two teams per age group. Teams are divided up equally and at random by VCPR.
- Participants must wear the provided eye protection.
- No headshots, if you fire from close range at the face / neck of the opponent more than once. You will no longer be able to participate in the battles. (First offense will be a warning)
- 15 people max per team
- There will be two evenly divided teams – colored t-shirts will be provided (kids only)
- The object of the game is to steal the other team's flag from their base and return it to yours. Don't let your flag get stolen!
- If the other team has your flag, shoot the person with the flag. They must give it back to you to return to your base (The other team can't steal it back before you get there).
- If you get hit, you have to sit on the ground until another teammate gives you a high five. If everyone on your team is down, the game is over.
- Once your teammate touches you, you are to return to your side of the field before being able to retrieve flag.
- If you are shot in your own defending territory, you must sit down with your hand up until a teammate gives you a high five.
- **If you are sitting down, you can NOT shoot other players.**
- When you run out of darts you may gather more off the ground or out of ammo buckets spread in the field
- First team to successfully capture the other team's flag and bring it back to their base wins the round.

Please note: A parent or guardian must be present to sign a waiver for participation in the Nerf event.